Report for AY 2023-24

Open Source Software

VISION

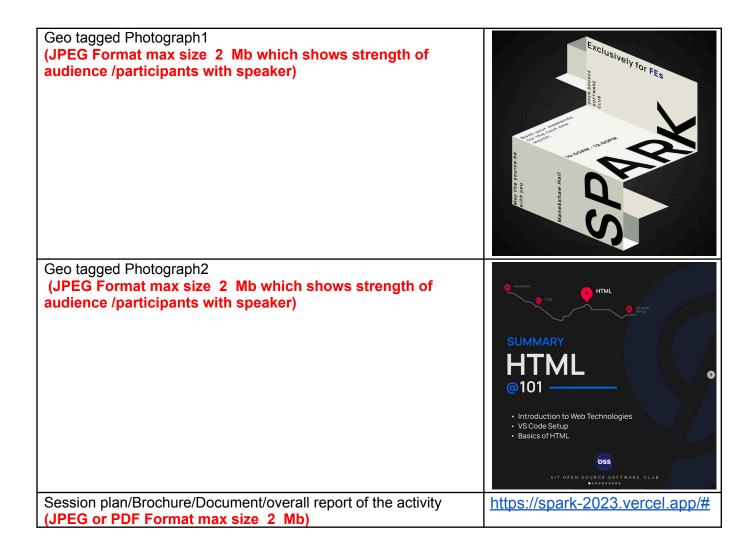
Fostering a vibrant community of Open Source Advocates among students to promote the use of innovative and accessible technologies for technical development and establish de-facto standards.

MISSION

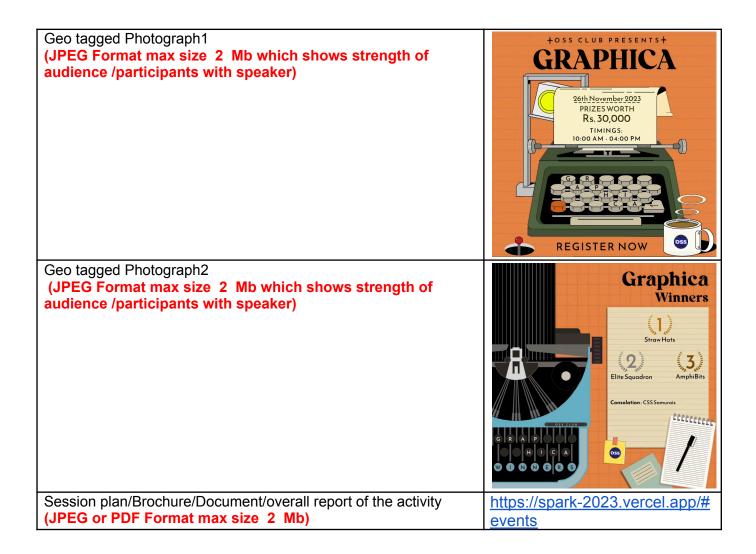
To create technically aware developers and a space where they can actively participate and contribute towards the Open source community while developing their individual skills.

Name of Faculty In-Charge				
1	Prof Vaish	ali Ingale		
2	Prof Kuldeep Hule			
Name o	Name of Past Student Secretaries			
1	Aakash S	harma		
2	Asmita Tri	Asmita Tripathi		
Budget	Allocated	Rs 3,30,000		
by Institute				
Sponsorship		Rs 7,04,944		
received				
Name of activities/events conducted				
Sr No.			Туре	
	Name o	f activity	(Inter/Intra college)	
1.	Spark		Intra College	
2. Graphic		a	Intra College	
3.	SIH (Sm	nart India Hackathon) Internal Ideation Round	Intra College	
4.	Pre-Innerve Games		Inter College	
5.	Innerve Hackathon Inter College		Inter College	

Required Field	Information to be filled
Link for publicity on Social media	https://www.instagram.com/p/C
(Facebook//twitter/Instagram)	wndmSyMJPN/
Academic Year	2023-24
Name of coordinator	Prof Vaishali Ingale
Program/Activity/Name	Spark
Select one of the Program Type (Workshop/FDP/Seminar/conference/intercollege event/intra college event/ other)	Workshop
Start Date	2 September 2023
End Date	30 September 2023
Mode of event (offline/online)	Offline
Number of Student Participants	300+
Number of Faculty Participants	3
Number of External Participants, If any	0
Expenditure Amount, If any	₹ 22,000
Objectives of activity (min 2)	1.To make students learn WebDevelopment skills.2.Provide Hands-On experience ofWeb Development
Description of activity(50-150 words)	SPARK is a one-month-long event organised exclusively for the first-year engineering students at our college to introduce them to the field of web development. The motive of the event is to provide students with hands-on experience in web development under the guidance of experienced mentors and to get a chance to interact with industry professionals.
Faculty Name (Faculty involved in organising event)	Prof Vaishali Ingale
Student Name (student involved in organising event)	Aakash Sharma, Asmita Trpathi
Video URL (optional)	



Required Field	Information to be filled
Link for publicity on Social media	https://www.instagram.com/p/C
(Facebook//twitter/Instagram)	<u>j-ISaVBnou/</u>
Academic Year	2023-24
Name of coordinator	Prof Vaishali Ingale
Program/Activity/Name	Graphica
Select one of the Program Type (Workshop/FDP/Seminar/conference/intercollege event/intra college event/ other)	Intra-College Event
Start Date	26th November 2024
End Date	26th November 2024
Mode of event (offline/online)	Offline
Number of Student Participants	100+
Number of Faculty Participants	3
Number of External Participants, If any	0
Expenditure Amount, If any	₹ 13,574
Objectives of activity (min 2)	 To make students learn Web Development skills Provide Hands-On experience of Web Development by the competition
Description of activity(50-150 words)	GRAPHICA is a mini hackathon organised only for the first year students where they use their knowledge of web-technologies to build software solutions for the problem statement of their own choice.
	OUTCOMES: > Students were able to use their knowledge of web technologies to create a webpage using HTML, CSS and Bootstrap.
Faculty Name (Faculty involved in organizing event)	Prof Vaishali Ingale
Student Name (student involved in organizing event)	Aakash Sharm , Asmita Trpathi
Video URL (optional)	



Required Field	Information to be filled
Link for publicity on Social media	https://www.instagram.com/p/C
(Facebook//twitter/Instagram)	ixgX_FBXjc/
Academic Year	2022-23
Name of coordinator	Prof Vaishali Ingale
Program/Activity/Name	SIH(Smart India Hackathon)
Select one of the Program Type (Workshop/FDP/Seminar/conference/intercollege event/intra college event/ other)	Workshop
Start Date	22 September, 2023
End Date	23 September, 2023
Mode of event (offline/online)	Offline
Number of Student Participants	200+
Number of Faculty Participants	3
Number of External Participants, If any	0
Expenditure Amount, If any	₹ 3,877
Objectives of activity (min 2)	
Description of activity(50-150 words)	
Faculty Name (Faculty involved in organising event)	Prof Vaishali Ingale
Student Name (student involved in organising event)	Aakash Sharma , Asmita Trpathi
Video URL (optional)	
Geo tagged Photograph1 (JPEG Format max size 2 Mb which shows strength of audience /participants with speaker)	RoadMap to SMART INDIA HACKATHON
	Join us for an interactive Speaker Session "The best way to predict the future is to invent it"
	get Answers to every question on
	Sep 6:00 PM 14th ©Online Mode
	OPEN SOURCE SOFTWARE CLUB

Geo tagged Photograph2 (JPEG Format max size 2 Mb which shows strength of audience /participants with speaker)	<image/> <image/>
Session plan/Brochure/Document/overall report of the activity (JPEG or PDF Format max size 2 Mb)	https://www.sih.gov.in/

Required Field	Information to be filled
Link for publicity on Social media	https://www.instagram.com/p/C
(Facebook//twitter/Instagram)	oruGisDyEU/
Academic Year	2022-23
Name of coordinator	Prof Vaishali Ingale
Program/Activity/Name	Pre-Innerve Games
Select one of the Program Type (Workshop/FDP/Seminar/conference/intercollege event/intra college event/ other)	Workshop
Start Date	1 February 2024
End Date	9 February 2024
Mode of event (offline/online)	Offline
Number of Student Participants	150+
Number of Faculty Participants	3
Number of External Participants, If any	0
Expenditure Amount, If any	₹ 15,000
Objectives of activity (min 2)	
Description of activity(50-150 words)	
Faculty Name (Faculty involved in organizing event)	Prof Vaishali Ingale
Student Name (student involved in organizing event)	Anand Dwivedi, Vidushi Singh
Video URL (optional)	
Geo tagged Photograph1 (JPEG Format max size 2 Mb which shows strength of audience /participants with speaker)	

Geo tagged Photograph2 (JPEG Format max size 2 Mb which shows strength of audience /participants with speaker)	<section-header></section-header>
Session plan/Brochure/Document/overall report of the activity (JPEG or PDF Format max size 2 Mb)	https://www.instagram.com/p/C 3BBZyEiy_p/?img_index=1

Required Field	Information to be filled
Link for publicity on Social media	https://www.instagram.com/p/C
(Facebook//twitter/Instagram)	nmcqGzvQyl/
Academic Year	2022-23
Name of coordinator	Prof Vaishali Ingale
Program/Activity/Name	Innerve 8 Hackathon
Select one of the Program Type (Workshop/FDP/Seminar/conference/intercollege event/intra college event/ other)	Inter - College Event
Start Date	9 February 2024
End Date	10 February 2024
Mode of event (offline/online)	Offline
Number of Student Participants	120
Number of Faculty Participants	3
Number of External Participants, If any	100
Expenditure Amount, If any	₹ 1,75,000
Objectives of activity (min 2)	 To promote Innovation and Entrepreneurship among students. To Provide a stage for students to showcase their skills and ideas.
Description of activity(50-150 words)	Innerve is India's largest student driven hackathon, which imparts a platform for students to present their adept ideas and technical skills at a renowned forum. This is the impeccable opportunity to get those magnificent ideas out of their steadfast minds onto the computer screens. Innerve is conducted in two phases - > Idea Submission and Presentation round > Prototype Making Round
Faculty Name (Faculty involved in organizing event)	Prof Vaishali Ingale
Student Name (student involved in organizing event)	Aakash Sharma, Asmita Trpathi
Video URL (optional)	

